CANYON COUNTY DEVELOPMENT IMPACT FEE ADVISORY COMMITTEE

1115. Albany Street Caldwell, Idaho 83605 P. (208) 614-5011 C. (208) 590-3533 Alan Mills Desiree Hess Glen Rimbey Larry Olmsted

Michael Wilson Stewart Hyndman Tara Wensel



The purpose of the Canyon County Development Impact Fee Advisory Committee is to assist the Board of Canyon County Commissioners in the adoption, implementation, and updates of the Canyon County Development Impact Fee Study and Capital Improvement Plan. The Committee also may make recommendations on how the funds collected from development impact fees should be used and when assumptions or studies need to be updated.

Agenda for November 5th, 2025, 1:30 P.M.

IN PERSON MEETING

The meeting will be conducted at 1115 Alabany St. Caldwell, ID. 83605. If you need help in finding where to go please contact Aaron Williams. He can be reached at aaron.williams@canyoncounty.id.org or (208) 614-5011.

I. CALL TO ORDER – Michael Wilson, Chair

II. ROLL CALL & INTRODUCTION OF GUESTS

Members			Guests		Staff	
	Alan Mills	Michael Wilson		Colin McAweeney		Aaron Williams, Staff
	Desiree Hess	Stewart Hyndman				
	Glen Rimbey	Tara Wensel				
	Larry Olmsted					

III. AGENDA ADDITIONS / CHANGES:

IV. NEW BUSINESS:

- A. Review of Homedale Fire District CIP and Fees
 - a. Recommendation: Approve, Deny, or Amend
- B. Review of Parma Fire District CIP and Fees
 - a. Recommendation: Approve, Deny, or Amend
- C. Review of Kuna Fire District CIP and Fees
 - a. Recommendation: Approve, Deny, or Amend
- D. Review of Marsing Fire District CIP and Fees
 - a. Recommendation: Approve, Deny, or Amend
- E. Review of Middleton Fire District CIP and Fees
 - a. Recommendation: Approve, Deny, or Amend
- F. Review of Star Fire District CIP and Fees
 - a. **Recommendation:** Approve, Deny, or Amend
- G. Review of Nampa Fire District CIP and Fees
 - a. **Recommendation:** Approve, Deny, or Amend

I. UNFINISHED BUSINESS:

- **a.** Conversation to pick out a time to meet to review County Impact Fees.
- II. APPROVAL OF MINUTES:
- III. ADJOURNMENT –